

**Scary Objective cards**

Deal one card to each Bandit at the beginning of the game and, unless otherwise stated, keep it hidden until the end of the game.



If, at the end of the game, every Bandit has, at least, one of your Bullet card in his/her deck, you earn \$1000.



Secretly write the name of 1 Bandit on a paper at the start of the game. If, at the end of the game, that Bandit has the highest loot (Loot tokens only), you earn \$1000.



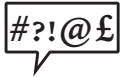
If, at the end of the game, you have the secondly ranked loot (Loot tokens only), you earn \$1000.



If, at the end of the game, you have the highest number of Purses, you earn \$1000.



If, at the end of the game, you have the highest number of Bullet cards in your deck, you earn \$1000.



As soon as a player says a swear word, disclose this card. You earn \$1000 at the end of the game.



If you make a Bandit lose a Strongbox by punching him/her, disclose this card. You earn \$1000 at the end of the game.

\$1000

4+



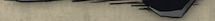
\$1000

4+



\$1000

4+



\$1000

4+



\$1000



\$1000



\$1000

