



THE TIME TRAVEL CAR

The Time Travel Car allows you to travel in time and to end up where the other players aren't expecting you.

Set up

Place the Time Travel Car in front of the locomotive. The remaining set-up should be the same as in the base game rules.













Caboose

Locomotive

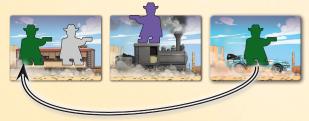
Time Travel Car

Rules

The Time Travel Car can be reached from inside or from the roof of the locomotive with a Move card, or after being shot by another bandit who would have ejected you into it.

When you arrive in the Time Travel Car, move to the rear of the train, inside the last wagon, facing the locomotive.

Then put the cards already played during this round back in your programming



stack. Note: they must be put face down and exactly in the same order as initially programmed in this round.

The game will go on normally afterwards so that you will replay your first action, then possibly your second and your third action. At some point, you may be the only player still doing actions.

Time Paradox

Beware if you enter the Time Travel Car for a second time during a same round, you would suffer the ravages of time and are eliminated from the game.